



Search

HOME

DEPARTMENTS

CITY MANAGER

CITY COUNCIL

MAYOR'S OFFICE

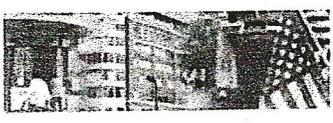
JOBS

PURCHASING

PAY BILLS ONLINE >>>

GO TO THE CALENDAR OF EVENTS >>>

Living Working Visiting



CITY COUNCIL

Printer-friendly version

Policy Order Resolution

- ■ Back to the Policy Order and Resolution List
- Back to Table of Contents
- Hearing Schedule
- Reconsiderations
- City Manager's Agenda
- Calendar
- Awaiting Report List
- Applications and Petitions
- Communications
- Resolution List
- Policy Order and Resolution List
- Committee Reports
- Communications and Reports from City Officers

O-8
IN CITY COUNCIL

January 30, 2012

COUNCILLOR CHEUNG
 COUNCILLOR DECKER
 MAYOR DAVIS
 COUNCILLOR KELLEY
 COUNCILLOR MAHER
 COUNCILLOR REEVES
 COUNCILLOR TOOMEY
 COUNCILLOR VANBEUZekom

WHEREAS: Last term, the City of Cambridge joined other communities across the country and called on Congress to ratify the Citizens United v. Federal Election Commission decision; and

WHEREAS: Citizens United v. Federal Election Commission recently reached its second anniversary and with it has increased nationwide attention of grassroots movements to reverse the United States Supreme Court's decision and restore democracy and faith in the political system; and

WHEREAS: State Senator James B. Eldridge has filed Bill S.772 ordering the Congress of the United States to restore free speech; and

WHEREAS: Calling on the Massachusetts State Legislature to pass S. 772 will continue to send a strong message that Cambridge believes corporations should not affect election results on both the state and federal level; now therefore be it

ORDERED: That the City of Cambridge hereby calls upon the Massachusetts Legislature to pass Bill S.772, which calls upon the United States Congress to pass and send to the states for ratification a constitutional amendment to restore the First Amendment and fair elections to the people.

In City Council January 30, 2012
 Adopted by the affirmative vote of eight members.
 Attest:- D. Margaret Drury, City Clerk

A true copy;